

Network Virtualization and New Generation Network Research

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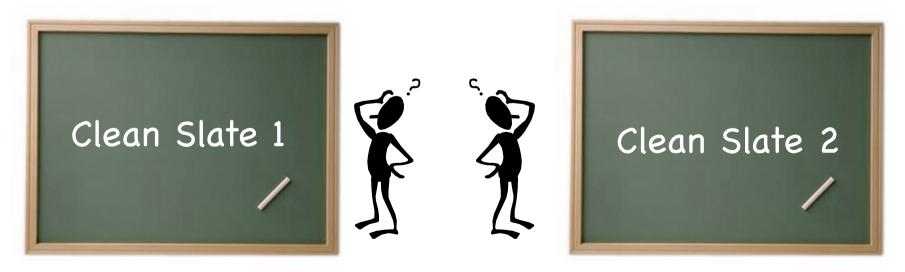
"Clean Slate" Network Designs

Clean Slate" has become a buzz word...

Everybody allured by the propaganda

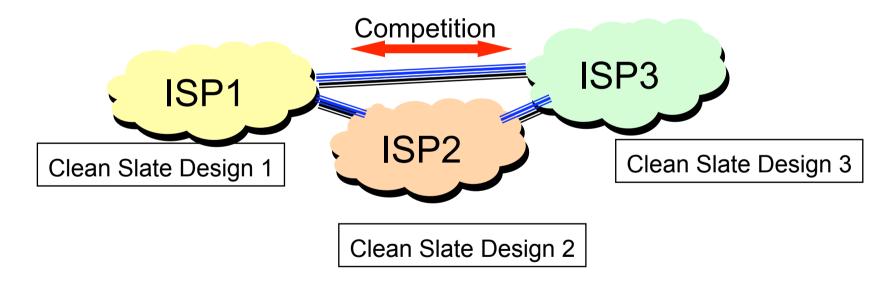
"Throw away the past and build a new one from scratch"

- Two Fundamental Problems
 - Which to adopt among many "clean slate" architectures?
 - Can we choose only one?
 - Do we allow multiple ones to co-exist?



One Method: Horizontal Competition

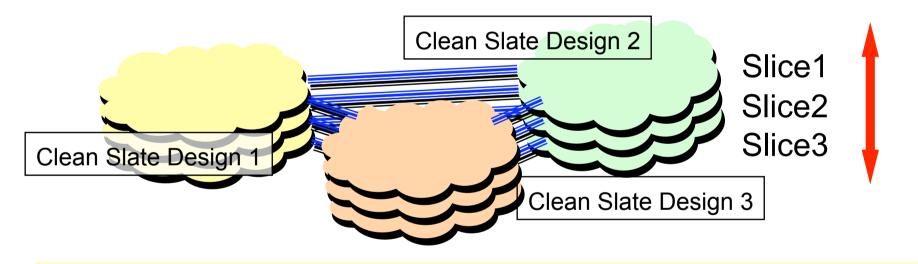
- Competition between ISPs/Test-beds
 - Each ISP/Test-bed implements proprietary networks/services
 - Federation of test-beds [GENI narrow waist WG]
 - Future network may be initiated from enterprise networks!



Vertical Competition and Cooperation

Allow an architecture to reside in a "slice" of resources

Competition and Cooperation



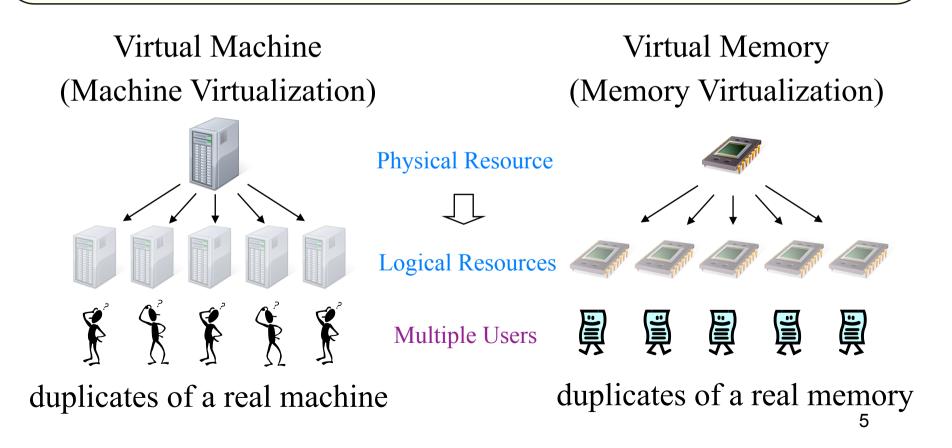
Allowing multiple network designs to coexist may be a new generation network (meta) architecture

How? "Network Virtualization"

What is Virtualization?

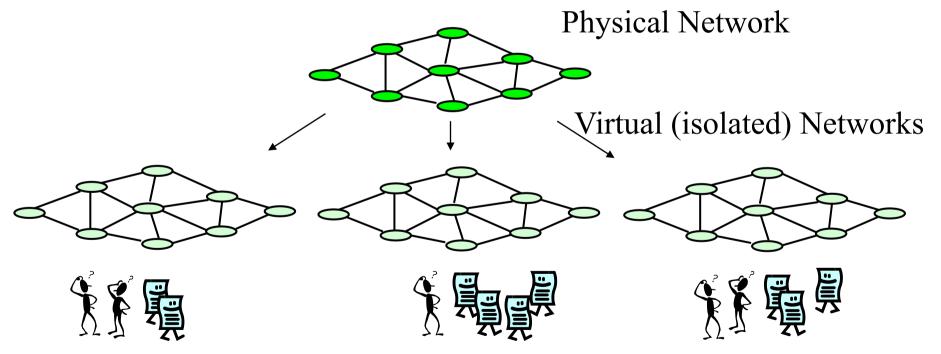
Virtualization

- a transparent abstraction of computer resources
- making a physical resource appear as multiple logical ones



Network Virtualization?

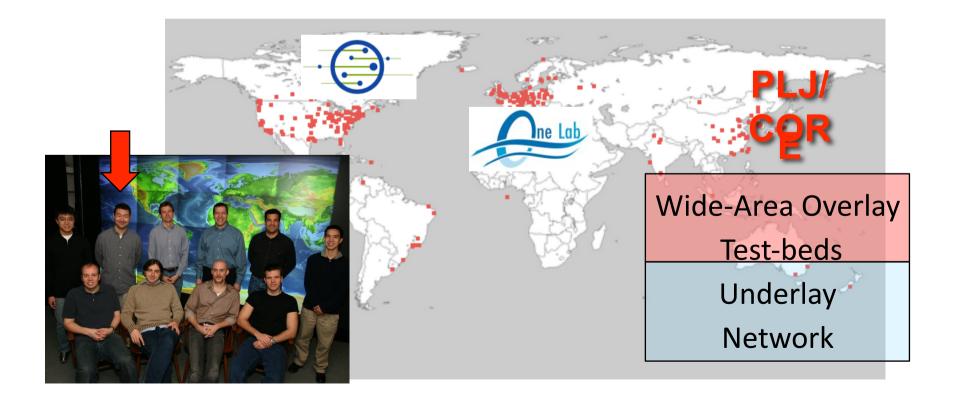
- a transparent abstraction of network
- making a physical network appear as multiple logical ones



Virtualized Network1 Virtualized Network 2 Virtualized Network N

PlanetLab Overlay

- The largest and most popular overlay network testbed
- Currently consists of 850 nodes at 420 sites (30+ countries)
- 850+ Projects
- Overlaid on top of the Internet



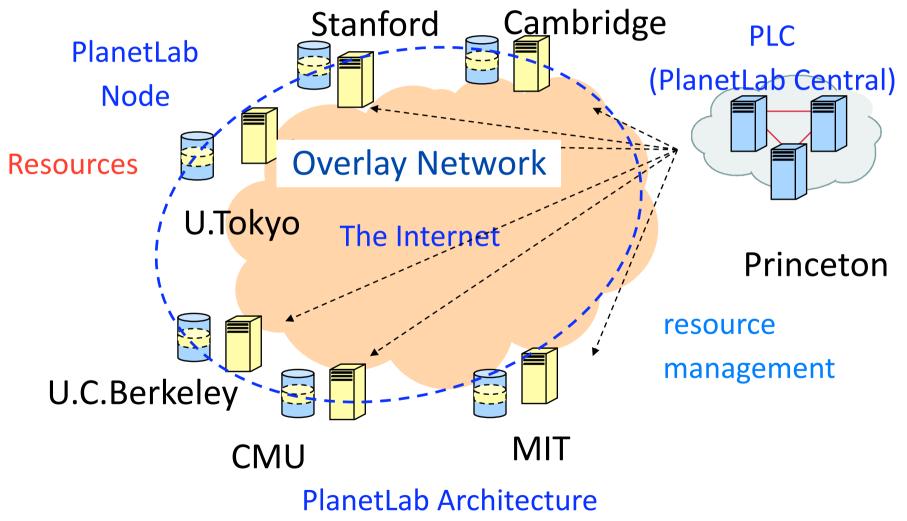
Brief History of PlanetLab

- PlanetLab 1.0 (2002-3)
 - UNIX account slivers
- PlanetLab 2.0 (2003-4)
 - Vserver slivers
- PlanetLab 3.0 (2004-2006) PLCAPI 1.0
- PlanetLab 4.0 (2007-)
 - MyPLC1.0
 - Federation Idea
- PlanetLab 4.2 (2008)

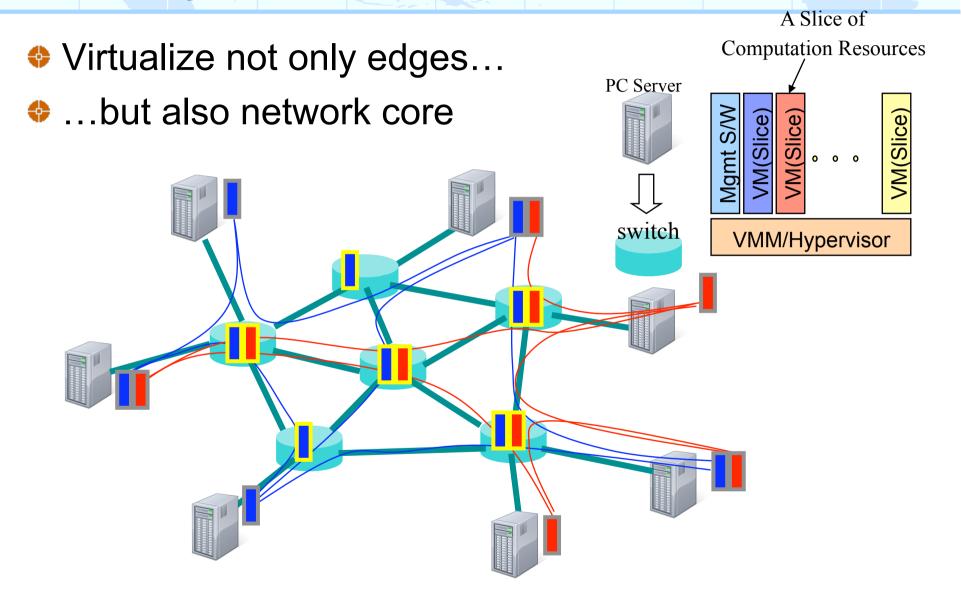


- Federation (PLE, PLJ, (PLK, PLC,=>PLA?))
- New Development (RSpec/GENI-wrapper, New Node Type, Monitoring, QA,VINI)
- Network Virtualization

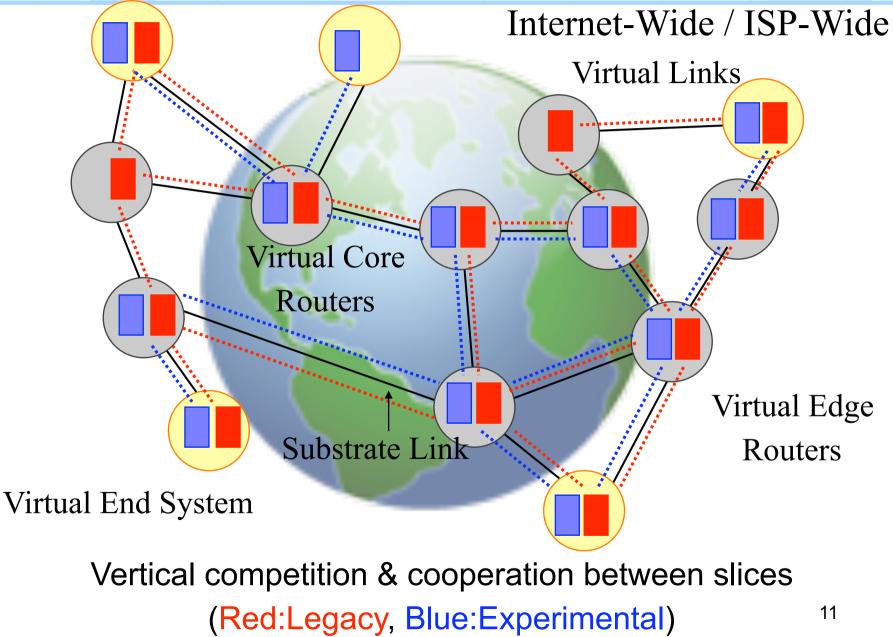
PlanetLab Architecture



Overlay to Network Virtualization



Is Ubiquitous Virtualization Feasible?



Purpose of Network Virtualization

- Existing vehicles to "test" future networks
 - 🛚 Emulab
 - PlanetLab/OneLab/EverLab/CORE
- Future test-beds
 - GENI
 - VINI (planetlab) [A.Bavier et.al. Sigcomm2006]
 - ProtoGENI (emulab)
 - Others
 - G-lab (wurzburg/Germany)
 - OneLab (EU)
 - Core(NICT/Utokyo/Japan)

"Network Virtualization" has been evolving as a technique to enable test-beds

Can Net-Virtualization be an Architecture ?

Fully Virtualized Network

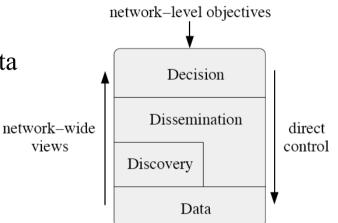
- Network-virtualization capable routers everywhere...
- No single new generation network architecture
 - Each proposed architecture implemented in a "slice"
 - "Competition Principles" and "Natural Selection"
 - Only successful slices (architectures) will survive...
 - Self-Evolvable network
- Or fully virtualized network could be a single new generation network architecture...

What's possible with Virtualized Internet

- This will be an intense research area!
- Isolation enabled by network virtualization
 - Control/Data plane separation
 - 4D Architecture [A. Greenberg, J. Rexford et.al. Sigcomm 2005]
 - SORA [J.R.Lane and A.Nakao et.al. ACM ROADS 2007]
 - Remove cross-talks between various QoS networks
 - "Application Specific Internet"
 - Achieve better robustness
 - PathSplicing [N.Feamster et.al. HotNets 2007]
 - Can purchase and lease "your own Internet"
 - CABO [N.Feamster et.al. CCR2007]
 - Virtual Topology Embedding
 - Embed a desirable virtual topology into a real network
 - DDoS Mitigation via Virtualization
 - Burrows [S.H.Khor and A.Nakao et.al. Sigcomm LSAD 2007]
 - Overfort [S.H.Khor and A.Nakao to appear IPDPS 2008 SSN]

Control / Data Plane Separation

- A Clean Slate 4D Approach to Network Control and Management [A.Greenberg, J.Rexford et.al. Sigcomm 2005]
 - Four Planes:
 - Decision, Dessemination, Discovery, and Data
 - Extended C-D Separation
 - Could exploit network virtualization



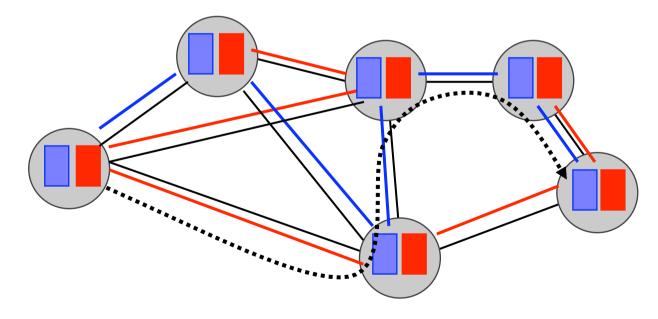
SORA: Scalable Overlay Routing Architecture

[J.R.Lane and A.Nakao et.al. ACM ROADS 2007]

- Scalable Multipath-Aware Overlay Routing
 - Overlay Source Routing
 - C-D Separation Implemented (Path Computation and Forwarding)
 - Pushing End-to-End Principple to routing
 - Could also exploit network virtualization

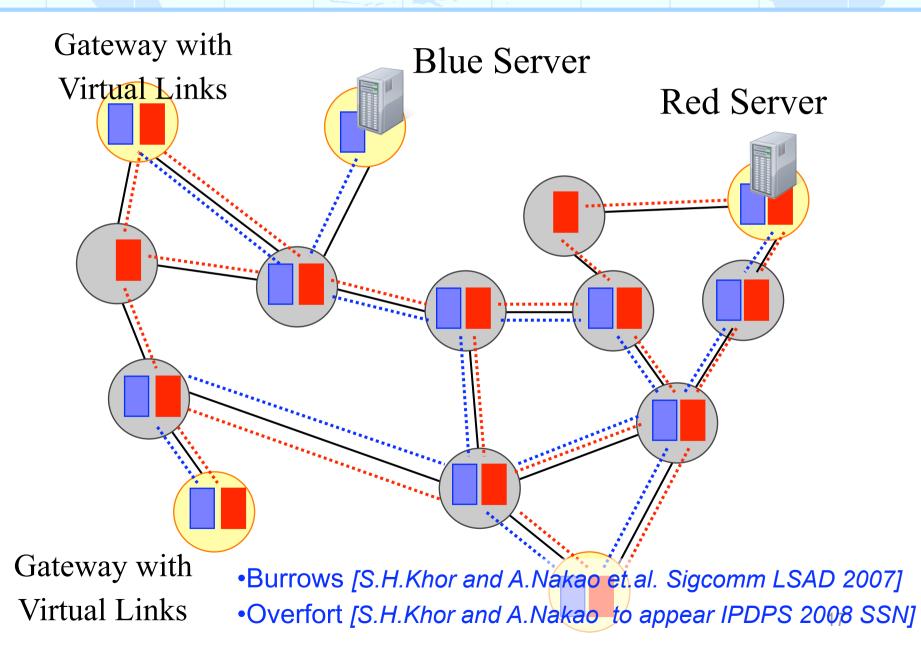
Path Splicing

- Path Splicing with Network Slicing
 - [N.Feamster et.al. HotNets 2007]
 - Compute multiple forwarding trees per destination
 - Multiple instances of routing protocols
 - Allow packets to switch slices midstream



Switching between multiple forwarding trees

DDoS Mitigation via Net Virtualization



Research Topics

Infrastructure

Level / Layer of Virtualization (L3->L2->L1?)

[Hosted L2 Virtualization Performance (Ozaki, Nakao) IPSJ, 2008] [Hosted L2 Virtualization Scalability (Ozaki, Nakao) Springer, under submission 2008]

OS Virtualization and Network Virtualization (Optical)

Router / Node Consruction

Applications

Routing

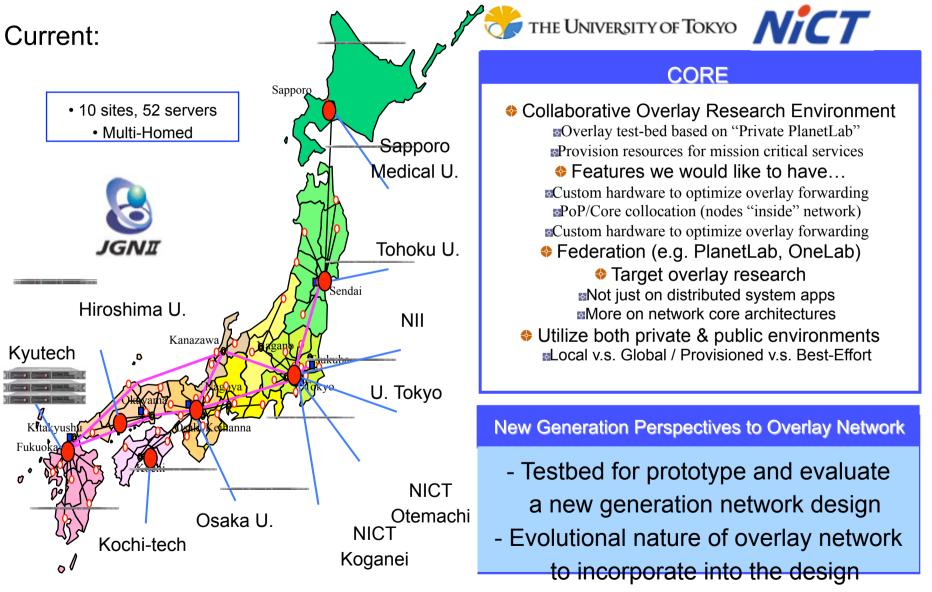
[AIRONE: One-Hop Source Router (Khor, Nakao) IEEE GlobeCom 2008] [SORA: Path Selection, (Lane, Nakao) CFI 2008 and IEEE GlobeCom 2008] [Path Selection (Tschku, Nakao) EuroView 2008]

Robust / Efficient Communication via Net.Virt.

[Overfort (Khor, Nakao) IEEE IPDPS 2008] [Burrows (Khor, Nakao) ACM SIGCOMM LSAD 2007] [Mantlet: DDoS Mitigation (Du, Nakao) under submission 2008] [P2P Carrier Incentives: (Yamamoto, Nakao) short paper under submission 2008]

Business Model/ Economic Incentives

CORE: Private PlanetLab



Conclusions

- Network Virtualization attracting lots of attentions
- Our Effort: Network Virtualization Research Labs
 - Practically started in Oct. 2007 at Hakusan, Tokyo
 - Conducting research on
 - Next Generation Network Services (Overlay Network)
 - Next Generation Network Architecture (Network Virtualization)
 - Active collaborations with universities and industry labs (also international collaboration is very active now)
- Budget x Period
 - \$2.4M x 4 years
- Members
 - 10 full-timers and 10+ part-timers
 - Still looking for people to Collaborate